AMENDMENT

Please amend the above-identified application as follows:

<u>Amendments to the Claims:</u>

The listing of claims will replace all prior versions, and listings, of claims in the application:

<u>Listing of Claims:</u>

What is claimed is:

1.   (Currently Amended) A method for administration of keyboard input in a computer having a display device supporting a graphical user interface ("GUI"), the method comprising:

storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget, wherein the first widget receives no keyboard input;

changing keyboard focus to the second widget; ~~and~~

<u>prompting the user for an indication whether to provide the stored keyboard input to the second widget, including receiving the indication in response to the prompting; and</u>

providing the stored keyboard input to the second widget <u>in dependence upon the indication.</u>

2.   (Cancelled)

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3. (Currently Amended) The method of ~~claim 2~~claim 1 wherein:

changing keyboard focus to the second widget further comprises a keyboard device driver's receiving a request for keyboard input data;

receiving the indication in response to the prompting further comprises the keyboard device driver's receiving an indication to provide the stored keyboard input to the second widget; and

providing the keyboard input to the second widget in dependence upon the indication further comprises the keyboard device driver's returning the stored keyboard input to the requesting application.

4. (Original) The method of claim 1 wherein storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget further comprises reading keyboard input through a keyboard device driver.

5. (Original) The method of claim 1 wherein storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget further comprises a keyboard device driver's reading input data from a keyboard, including reading the input in the absence of a read request for the keyboard device driver.

6. (Original) The method of claim 1 wherein changing keyboard focus further comprises changing keyboard focus in response to the user's manipulating at least one user input device.

7. (Original) The method of claim 1 wherein the GUI includes a multiplicity of windows, the method further comprising:

directing keyboard focus to a window having a keyboard focus policy and a multiplicity of widgets including the first widget and the second widget; and

directing keyboard focus to the first widget in dependence upon the keyboard focus policy of the window.

8. (Currently Amended) A system for administration of keyboard input in a computer having a display device supporting a graphical user interface ("GUI"), the system comprising:

means for storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget, wherein the first widget receives no keyboard input;

means for changing keyboard focus to the second widget; ~~and~~

means for prompting the user for an indication whether to provide the stored keyboard input to the second widget, including receiving the indication in response to the prompting; and

means for providing the stored keyboard input to the second widget in dependence upon the indication.

9. (Cancelled)

10. (Currently Amended) The system of ~~claim 9~~claim 8 wherein:

means for changing keyboard focus to the second widget further comprises means for receiving a request for keyboard input data;

means for receiving the indication in response to the prompting further comprises means for receiving an indication to provide the stored keyboard input to the second widget; and

means for providing the keyboard input to the second widget in dependence upon the indication further comprises means for returning the stored keyboard input to the requesting application.

11.   (Original) The system of claim 8 wherein means for storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget further comprises means for reading keyboard input through a keyboard device driver.

12.   (Original) The system of claim 8 wherein means for storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget further comprises means for reading input data from a keyboard, including means for reading the input in the absence of a read request for the keyboard device driver.

13.   (Original) The system of claim 8 wherein means for changing keyboard focus further comprises means for changing keyboard focus in response to the manipulation of at least one user input device.

14.   (Original) The system of claim 8 wherein the GUI includes a multiplicity of windows, the system further comprising:

means for directing keyboard focus to a window having a keyboard focus policy and a multiplicity of widgets including the first widget and the second widget; and

means for directing keyboard focus to the first widget in dependence upon the keyboard focus policy of the window.

15.	(Currently Amended) A computer program product for administration of keyboard input in a computer having a display device supporting a graphical user interface ("GUI"), the computer program product ~~comprising~~having recorded upon it computer program instructions capable of:

~~a recording medium;~~

~~means, recorded on the recording medium, for~~ storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget, wherein the first widget receives no keyboard input;

~~means, recorded on the recording medium, for~~ changing keyboard focus to the second widget; ~~and~~

prompting the user for an indication whether to provide the stored keyboard input to the second widget, including receiving the indication in response to the prompting; and

~~means, recorded on the recording medium, for~~ providing the stored keyboard input to the second widget.

16.	(Cancelled)

17.	(Currently Amended) The computer program product of claim 15 wherein ~~means, recorded on the recording medium, for~~ storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget further comprises ~~means, recorded on the recording medium, for~~ reading keyboard input through a keyboard device driver.

18.   (Currently Amended) The computer program product of claim 15 wherein ~~means, recorded on the recording medium, for~~ storing keyboard input intended by a user for a second widget when keyboard focus is on a first widget further comprises ~~means, recorded on the recording medium, for~~ reading input data from a keyboard, including ~~means, recorded on the recording medium, for~~ reading the input in the absence of a read request for the keyboard device driver.

19.   (Currently Amended) The computer program product of claim 15 wherein ~~means, recorded on the recording medium, for~~ changing keyboard focus further comprises ~~means, recorded on the recording medium, for~~ changing keyboard focus in response to the manipulation of at least one user input device.

20.   (Currently Amended) The computer program product of claim 15 wherein the GUI includes a multiplicity of windows, the computer program product ~~further comprising~~ <u>also having recording upon it computer program instructions capable of</u> :

~~means, recorded on the recording medium, for~~ directing keyboard focus to a window having a keyboard focus policy and a multiplicity of widgets including the first widget and the second widget; and

~~means, recorded on the recording medium, for~~ directing keyboard focus to the first widget in dependence upon the keyboard focus policy of the window.